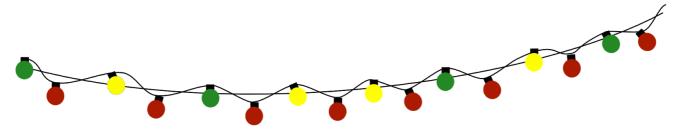
Short Walk - 1.1 miles; approximately 25 minutes

1	Start at Harbury Village Library where you can drop off your local cards in the GASS Christmas Postbox
2	Right into High Street to junction with Chapel Street
3	Left onto Chapel Street, continue to the end
4	At end of Chapel Street turn left into South Parade
5	At the Village Hall turn left and walk along Ivy Lane
6	Turn right at the end into Church Street
7	At the junction turn right and walk along Vicarage Lane
8	Turn left into Frances Road where you can make a donation to Guide Dogs for the Blind
9	Follow the road round into Dovehouse Lane
10	Turn right at the end into Crown Street
11	At the bend turn left into Hall Lane
12	Follow the road round to the left into Church Terrace
13	At the junction turn right into High Street and back to the library

This is the end of the short walk. If you wish to see more of Harbury's lights continue following the instructions.

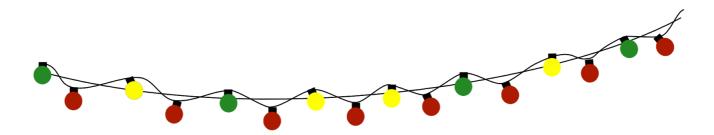




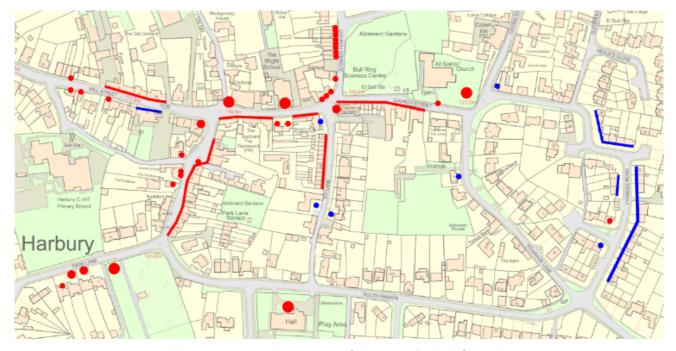
Extended Walk - 1.6 miles; approximately 40 minutes

14	Starting again at Harbury Village Library
15	Turn right into High Street and continue along Mill Street
16	Turn left into Farm Street and continue to Park Lane junction.
17	Cross the road and go along Bush Heath Lane
18	Turn right into Brooks Drive & follow the road round to the end
19	Turn left into Bird Walk
20	At junction cross over the road and go along Hereburgh Way
21	Retrace your steps to Bush Heath Lane
22	Turn right along Bush Heath Lane
23	Turn right into Manor Road
24	Turn right into Park Lane continue to Village Hall
25	Turn left into Ivy Lane
26	If you turn left at the end this will take you back to the library

Total Walk - 2.7 miles; approximately 1 hour 5 minutes



Map of Harbury showing the location of the lights.



Map reproduced courtesy of Harbury Parish Council

Key: Red for Parish Council lights. Blue for private lights. Large dots are where there are multiple PC lights in one location. Apart from the Post Office and Banana Moon, the other big dots are trees.

